

rgb-icc によるグレイスケールの描画

rgb-icc(#Grayscale, <Scale>) または、rgb-icc(<R>, <G>, , #Grayscale, <Scale>) 指定でグレイスケールを描画する例です。Scale は 0.0（黒）から 1.0（白）の範囲の数値、または 0%（黒）から 100%（白）の範囲のパーセンテージで指定します。R, G, B はデバイスがグレイスケールの色を表示できないときに使用されるフォールバック RGB カラーとして指定します。詳しくはオンラインマニュアルの「[rgb-icc\(\)](#)」をご参照ください。

Scale を数値で指定

	1.0	
rgb-icc(#Grayscale, 0.9)	0.9	rgb-icc(230, 230, 230, #Grayscale, 0.9)
rgb-icc(#Grayscale, 0.8)	0.8	rgb-icc(205, 205, 205, #Grayscale, 0.8)
rgb-icc(#Grayscale, 0.7)	0.7	rgb-icc(180, 180, 180, #Grayscale, 0.7)
rgb-icc(#Grayscale, 0.6)	0.6	rgb-icc(153, 153, 153, #Grayscale, 0.6)
rgb-icc(#Grayscale, 0.5)	0.5	rgb-icc(128, 128, 128, #Grayscale, 0.5)
rgb-icc(#Grayscale, 0.4)	0.4	rgb-icc(102, 102, 102, #Grayscale, 0.4)
rgb-icc(#Grayscale, 0.3)	0.3	rgb-icc(77, 77, 77, #Grayscale, 0.3)
rgb-icc(#Grayscale, 0.2)	0.2	rgb-icc(51, 51, 51, #Grayscale, 0.2)
rgb-icc(#Grayscale, 0.1)	0.1	rgb-icc(26, 26, 26, #Grayscale, 0.1)
rgb-icc(#Grayscale, 0.0)	0.0	rgb-icc(0, 0, 0, #Grayscale, 0.0)

Scale をパーセンテージで指定

	100%	
rgb-icc(#Grayscale, 90%)	90%	rgb-icc(90%, 90%, 90%, #Grayscale, 90%)
rgb-icc(#Grayscale, 80%)	80%	rgb-icc(80%, 80%, 80%, #Grayscale, 80%)
rgb-icc(#Grayscale, 70%)	70%	rgb-icc(70%, 70%, 70%, #Grayscale, 70%)
rgb-icc(#Grayscale, 60%)	60%	rgb-icc(60%, 60%, 60%, #Grayscale, 60%)
rgb-icc(#Grayscale, 50%)	50%	rgb-icc(50%, 50%, 50%, #Grayscale, 50%)
rgb-icc(#Grayscale, 40%)	40%	rgb-icc(40%, 40%, 40%, #Grayscale, 40%)
rgb-icc(#Grayscale, 30%)	30%	rgb-icc(30%, 30%, 30%, #Grayscale, 30%)
rgb-icc(#Grayscale, 20%)	20%	rgb-icc(20%, 20%, 20%, #Grayscale, 20%)
rgb-icc(#Grayscale, 10%)	10%	rgb-icc(10%, 10%, 10%, #Grayscale, 10%)
rgb-icc(#Grayscale, 0%)	0%	rgb-icc(0%, 0%, 0%, #Grayscale, 0%)